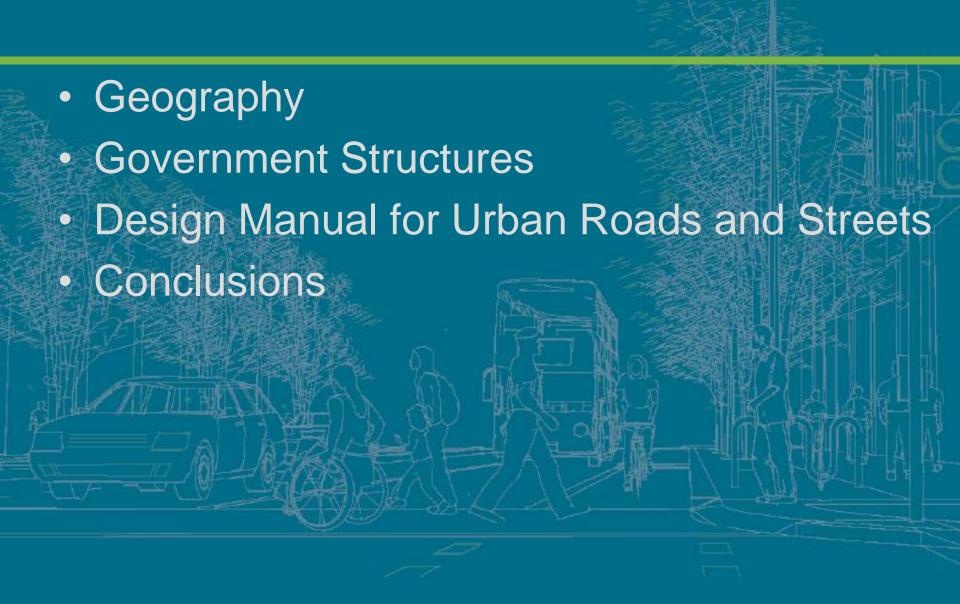


Sean McGrath

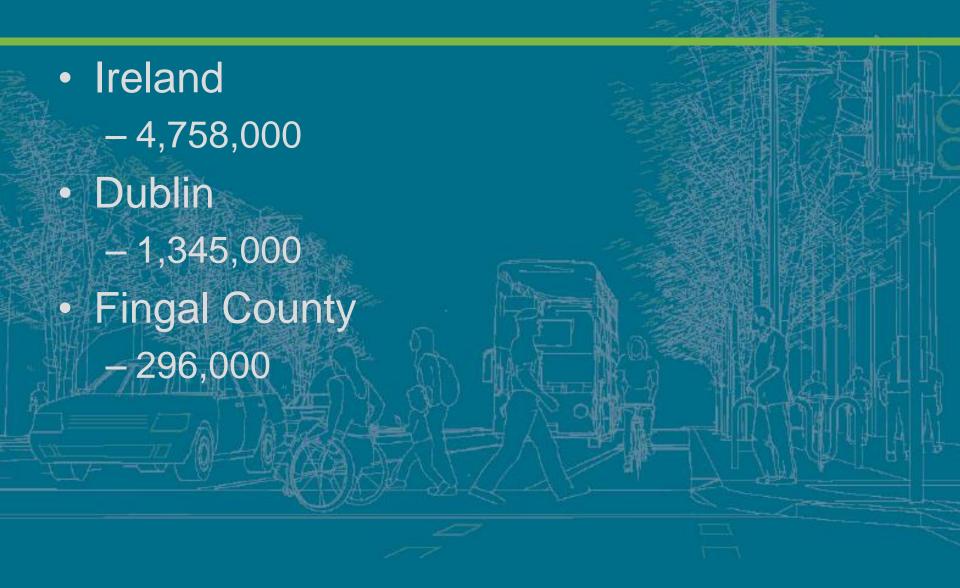
Senior Executive Engineer

Fingal County Council

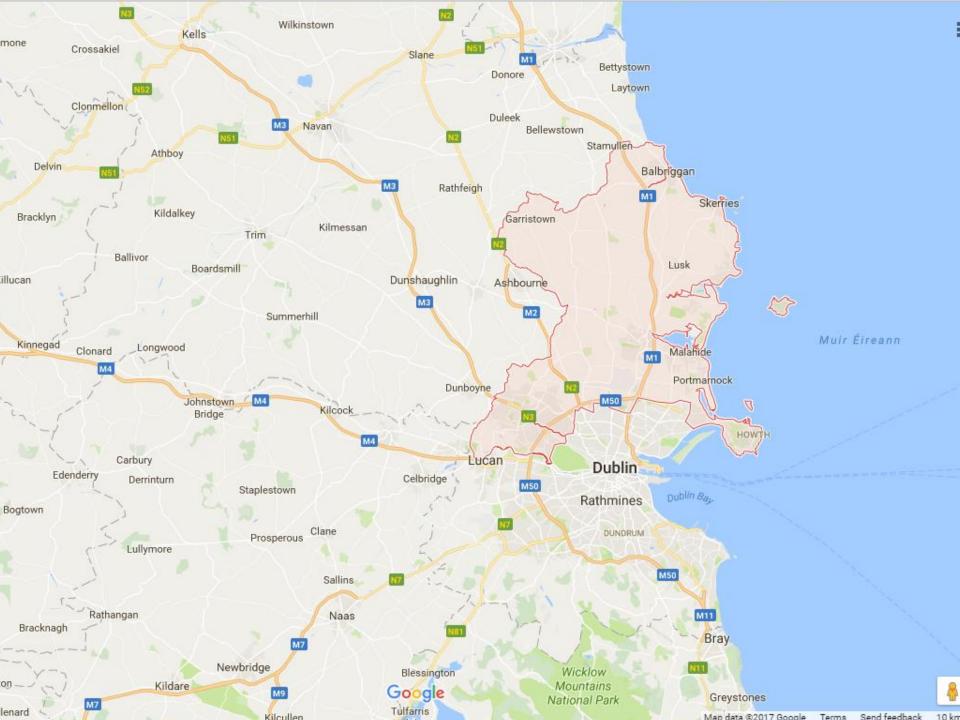
### Introduction



# Geography







# Government Structures

- Central Government
  - Department of Transport, Tourism and Sport
  - Department of the Housing, Planning,
    Community and Local Government
- Government Agencies
  - Road Safety Authority
  - Transport Infrastructure Ireland
- Local Authorities
  - 33 City and County Councils
- Police

# Design Manual for Urban Roads and Streets

- Commissioned by two Departments
- Manuals already exist for high-speed, rural roads
- Different approach for urban street design
- Mandatory for Government Agencies,
  Local Authorities and developers

- Balance between
  - -"movement" of people and goods
  - -"place" to live, work and enjoy

- Multi-disciplinary design teams
  - Planners, Engineers, Architects, Urban
    Designers, Landscape Designers

- Change from "design for high speed"
  - Wide carriageway
  - Straight
  - High walls, fences no direct frontage
- To "low speed by design"
  - Narrower carriageways
  - Speed reducing curves
  - Street-side activity

Change from high-speed to low speed



HIGH SPEED



LOW SPEED





- Architecture
  - Building height to roadway width
  - Proximity of buildings to road
  - Active ground floors
- Urban design
  - Minimise signage
  - Shared surfaces
- Landscape design
  - Street trees

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#### 3.3 Permeability and Legibility

#### 3.3.1 Street Layouts

The movement towards more integrated and sustainable forms of development will result in a shift away from dendritic street layouts to highly connected networks which maximise permeability, particularly for pedestrians and cyclists. When designing new street networks designers should implement solutions that support the development of sustainable communities. In general, such networks should:

- be based on layouts where all streets lead to other streets, limiting the use of cul-desacs that provide no through access.
- maximise the number of walkable/ cycleable routes between destinations.

Maximising the connections within a site will allow the street network to also evolve over time to meet local accessibility needs. This will limit the use of oul-de-sacs that do not allow through accessibility for all users. These streets should be limited to areas where mid-block penetration is desirable (see Section 3.3.2 Block Sizes). Figure 3.8 illustrates three network typologies that can be adapted to the needs of place.

Street networks that are orthogonal (see Figure 3.8a) in nature are the most effective in terms of permeability (and legibility). Within the Irish context orthogonal or grid layouts are often found within the Centres and Neighbourhoods developed between the Georgian and Edwardian periods (e.g. Limerick City Centre). More recent successful examples include Dublin Docklands and Belmayne, Co. Dublin.

Street networks that are curvilinear (see Figure 3.8b) may also be highly effective. Within the Irish context, these types of grids are often found within Suburbs developed from the 1920s onwards (e.g. Marino and Cabra, Dublin). More recently designers have successfully used similar geometric patterns in higher density developments to draw people toward spaces, highlighting Focal Points (see Section 3.3.4 Wayfinding) and creating attractive curvilinear streetscapes. More recent successful examples include Clongriffin, Co. Dublin.



Figure 3.8: Permeable street layouts may be formed via a number of different configurations including examples of the more rigid orthogonal, ourvilinear and/or organio.

# Design for Low Speed



Close Proximity of Buildings



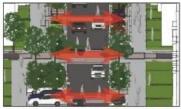
Continuous Street Wall



Active Ground Floor Uses



Pedestrian Activity



Frequent Crossing Points and Junctions



Narrower Carriageways



Horizontal and Vertical Deflections



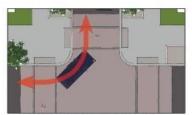
Minimising signage and road markings



Reduced Visibility Splays



On-Street Parking



Tighter Corner Radii



Shared Surfaces

# Design for Low Speed



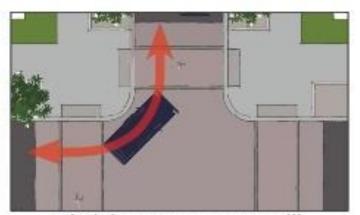
Horizontal and Vertical Deflections



Minimising signage and road markinas



On-Street Parking



Tighter Corner Radii

# Design for Low Speed



Close Proximity of Buildings



Pedestrian Activity



Continuous Street Wall



Frequent Crossing Points and

# Building Height to Road Width



- In general, signalised crossings should be provided on busy Arterial and Link streets and/or where cyclists are likely to cross.
- 21 Refer to Section 12.3-12.4 of the Traffic Management Guidelines (2003).



Figure 4.37: Example of a Zebra crossing within the town centre of Dundalk, Co. Louth. Zebra crossings promote greater levels of pedestrian priority as drivers must give way to pedestrians once they have commenced the crossing.

suffice. However zebra crossings or courtesy crossing should be considered where pedestrian demands are higher such as around Focal Points.

22 Refer to Section 12.3 of the Traffic Management Guidelines (2003).



Figure 4.38: Example of an informal 'courtesy' crossing in Westport, Co. Mayo. Drivers stop and wait for pedestrians to cross as a courtesy.

# **Urban Landscaping**



# Implementation

- Local Authorities control urban streets
  - Own new works
  - Own retro-fitting works
  - Developers
    - "pre-planning" discussions
    - Conditions on planning permissions

# **Funding**

- DMURS additional costs
  - Higher quality materials and landscaping
- DMURS reduces costs
  - Narrower carriageways
  - Tighter kerb radii
  - Surface car parking
- DMURS benefit
  - Higher development densities
- No additional funding required

#### Conclusions

- Urban street design is very different from rural road design and requires a very different approach and design manual
- Design Manual for Urban Roads and Streets
- Urban area reduce speed through holistic urban design not just engineering

#### Conclusions

- Multi-Agency
  - Government Departments and Agencies
  - Local Authorities
  - Developers
- Multi-disciplinary
  - Engineers, Architects, Planners, Urban
    Designers, Landscape Designers

#### Conclusions

- The best way to improve safety is to reduce speed
- The best way to reduce speed is through holistic, multi-disciplinary urban design